

# Chopping Onions

**Modelling Halo Sparsity to  
Constrain Cosmology**

**T. R. G. Richardson**

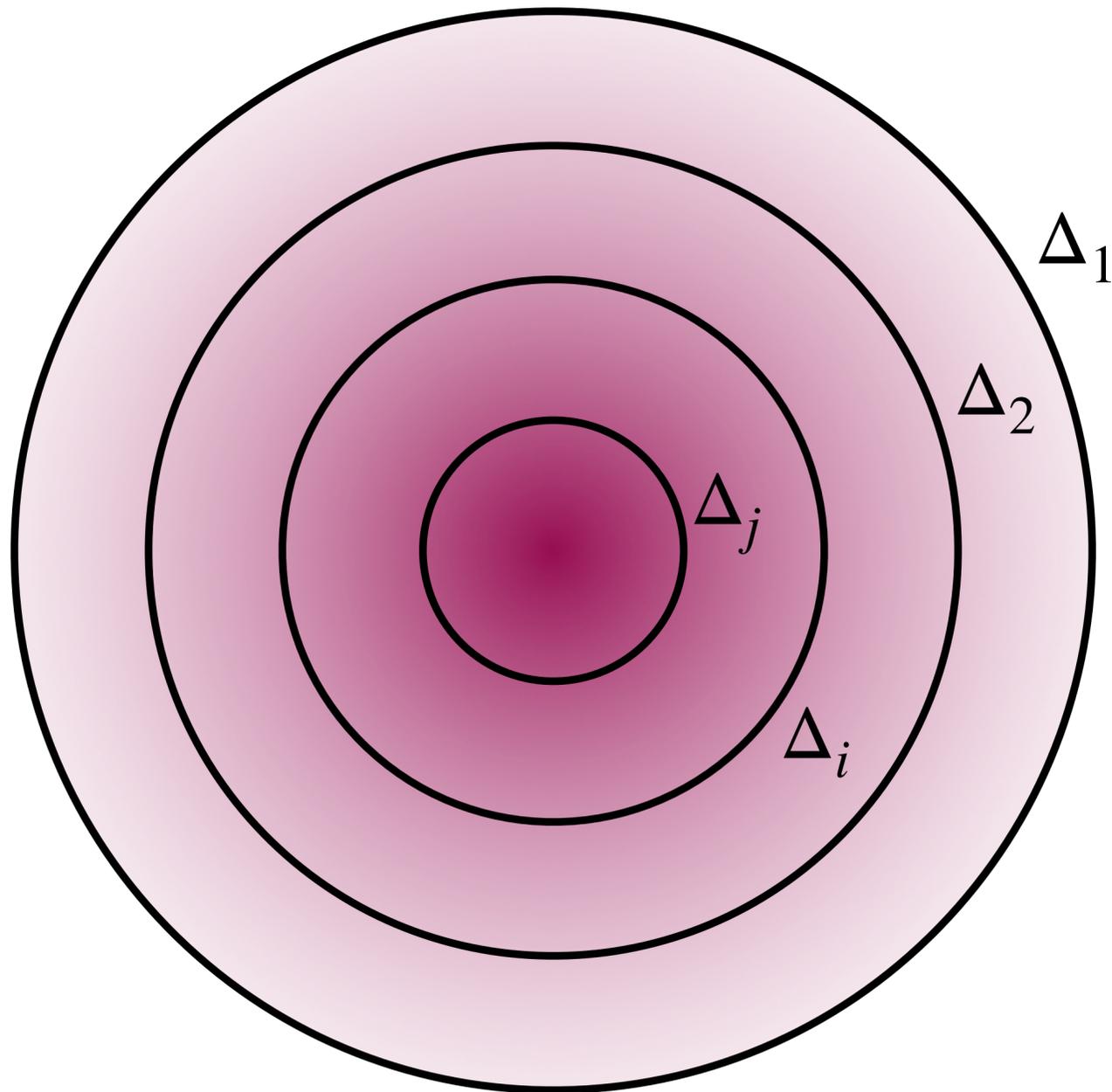
**Advisor: P.-S. Corasaniti**



# Road Map

- Halo Sparsity
- Stochastic Modelling of Haloes for Sparsity
- Merger Trees and Mass Transfer (Ongoing)

# Haloes as Onions: Halo Sparsity

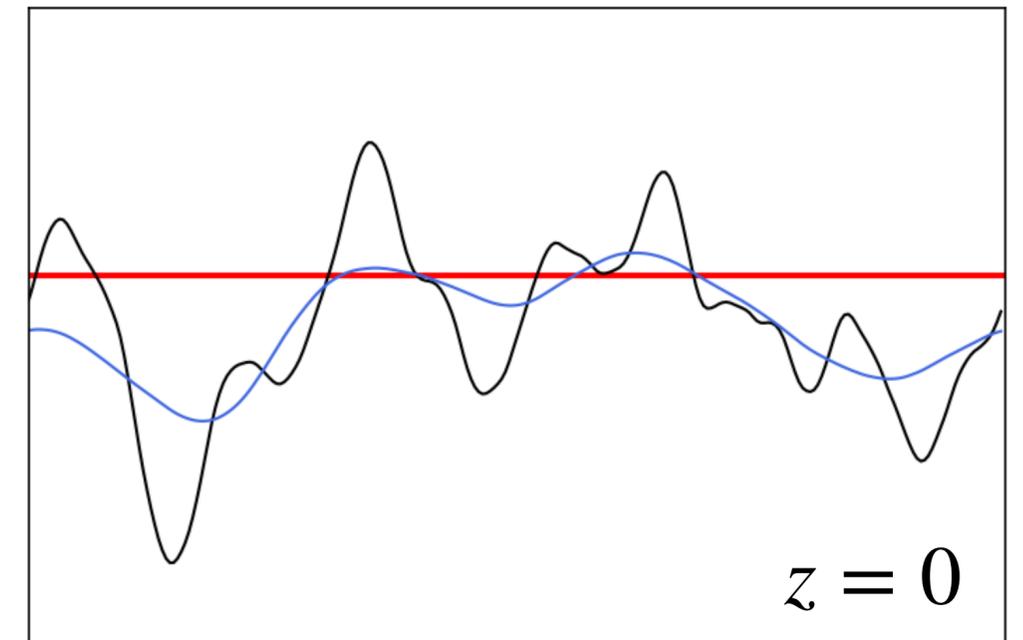
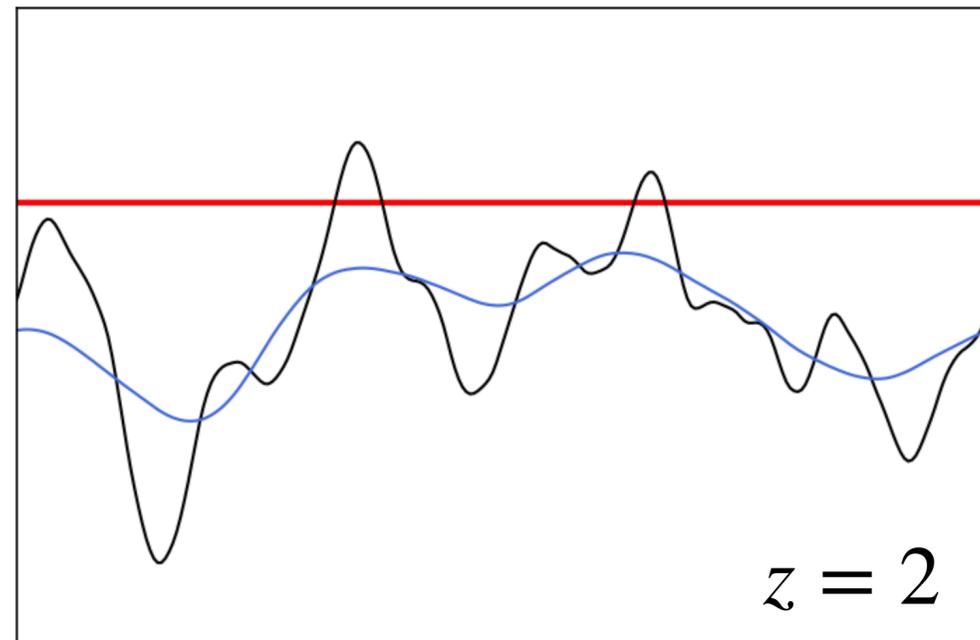
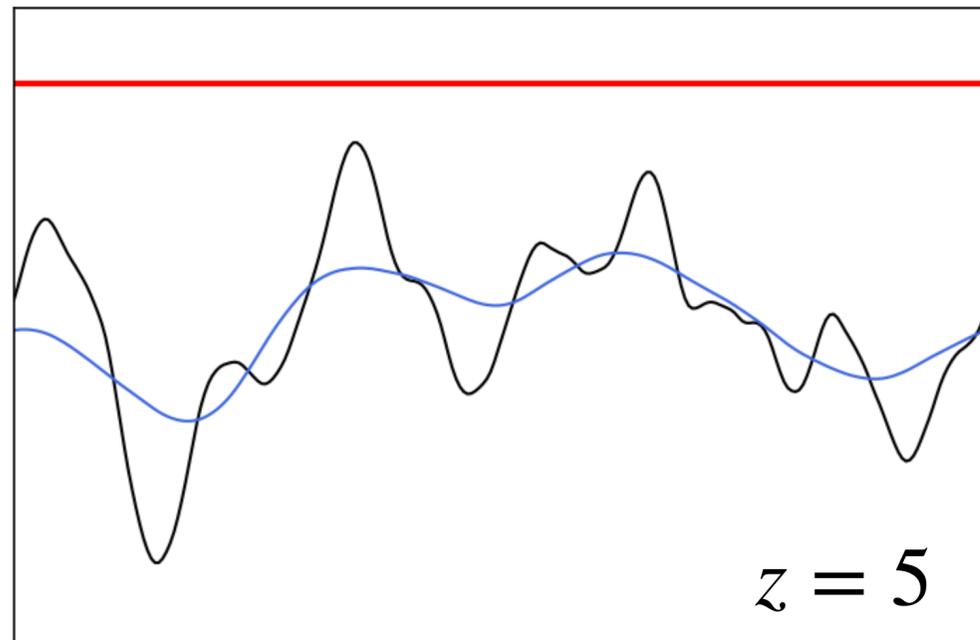


$$s_{\Delta_1, \Delta_2} = \frac{M_{\Delta_1}}{M_{\Delta_2}}$$

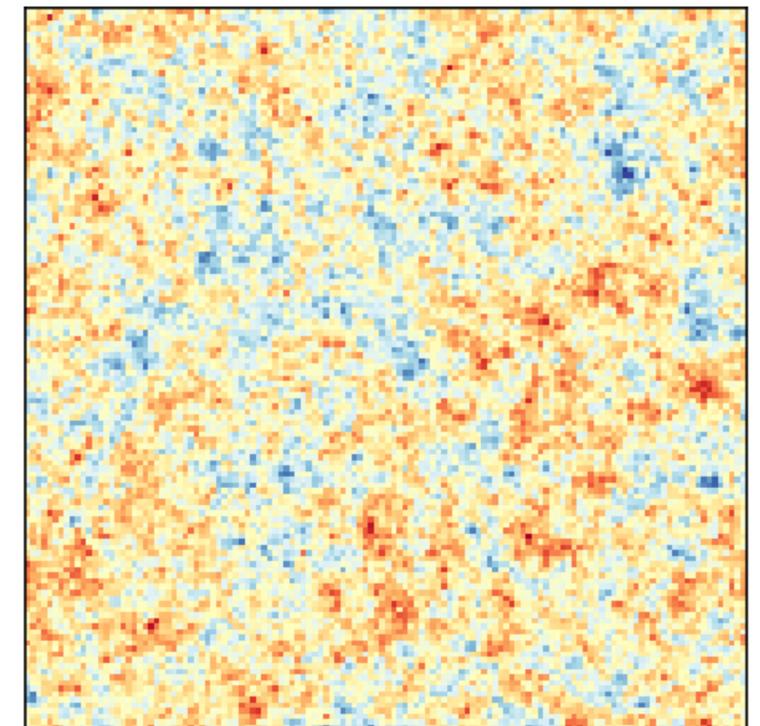
- Shape
- Simple
- Nice Behaviour
- Cosmology Dependent

**Balmès et al. 2014, Corasaniti et al. 2018,  
Corasaniti & Rasera 2019, ...**

# Stochastic modelling of Haloes

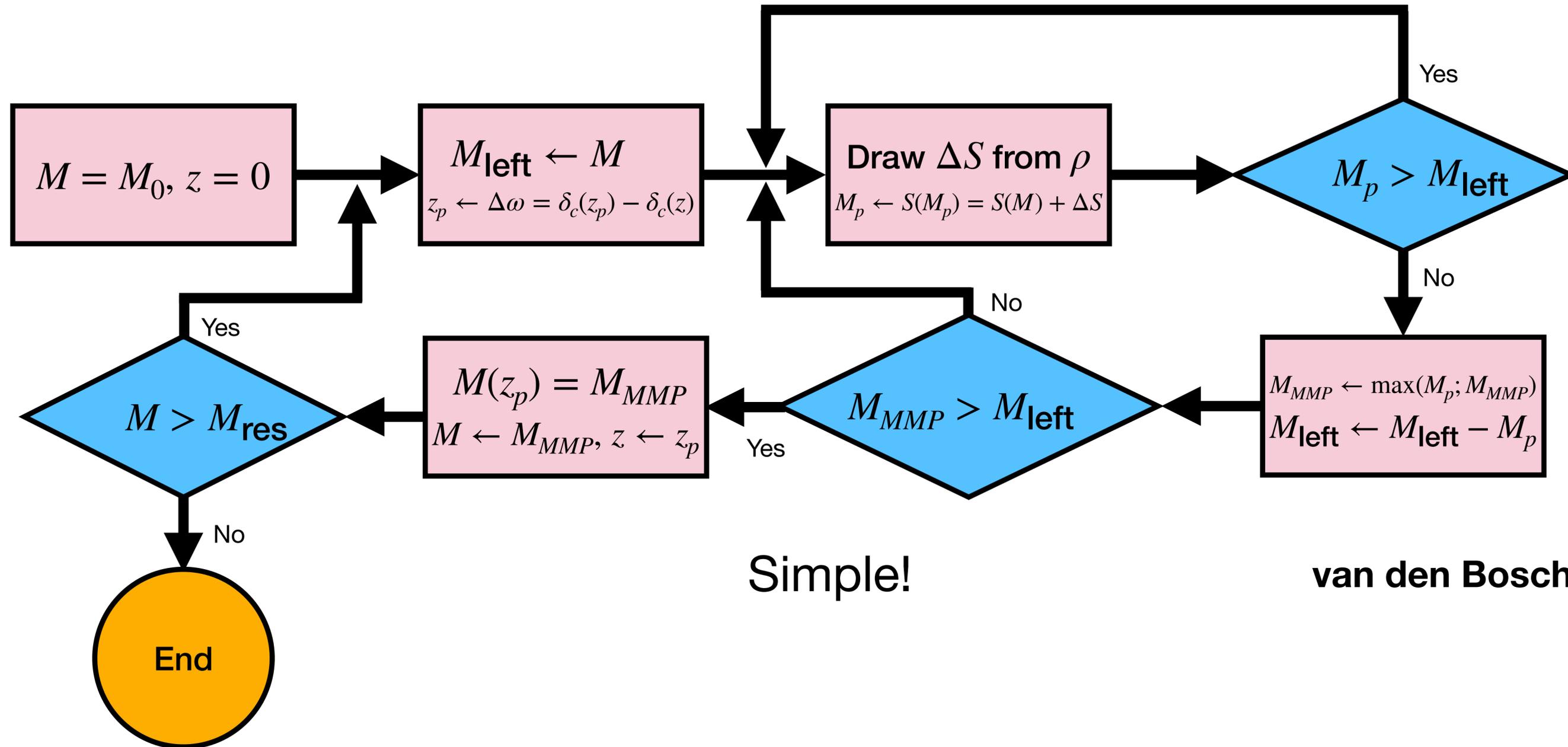


- Filter density field (Top hat, Gaussian, Sharp-k)
  - Assigns  $M$  ( —  $10^{12}M_{\odot}$  —  $10^{14}M_{\odot}$  ) to excursion  $S$
- Apply barrier —  $\omega(z)$
- “Count” collapsed objects above  $\omega(z)$



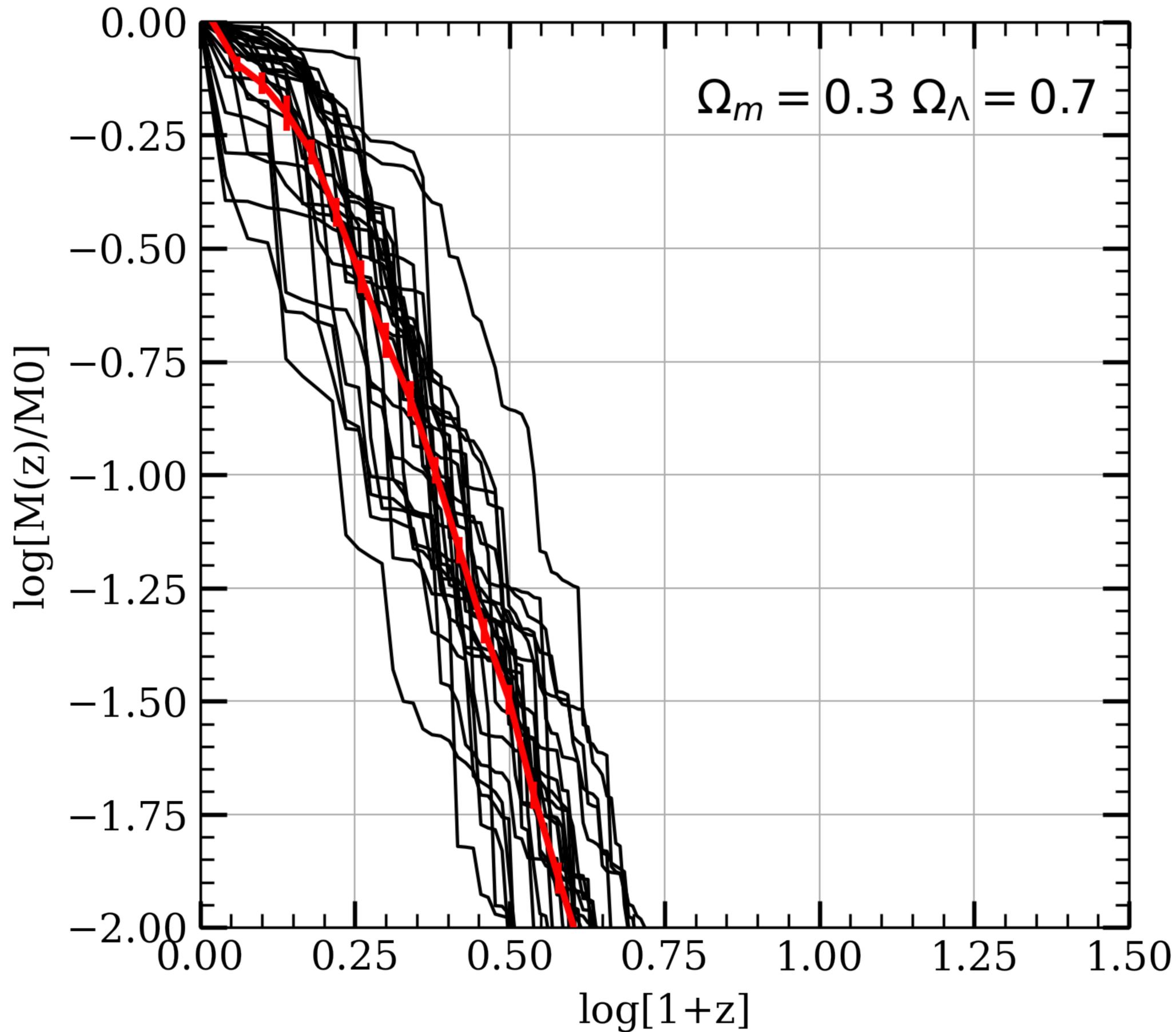
$$\rho(M_1, z_1 | M_0, z_0) d\Delta S = \frac{1}{\sqrt{2\pi}} \frac{\Delta\omega}{\Delta S^{3/2}} \exp\left[-\frac{\Delta\omega^2}{2\Delta S}\right] d\Delta S$$

$M$  and  $z$  mapped onto  $S$  and  $\omega$

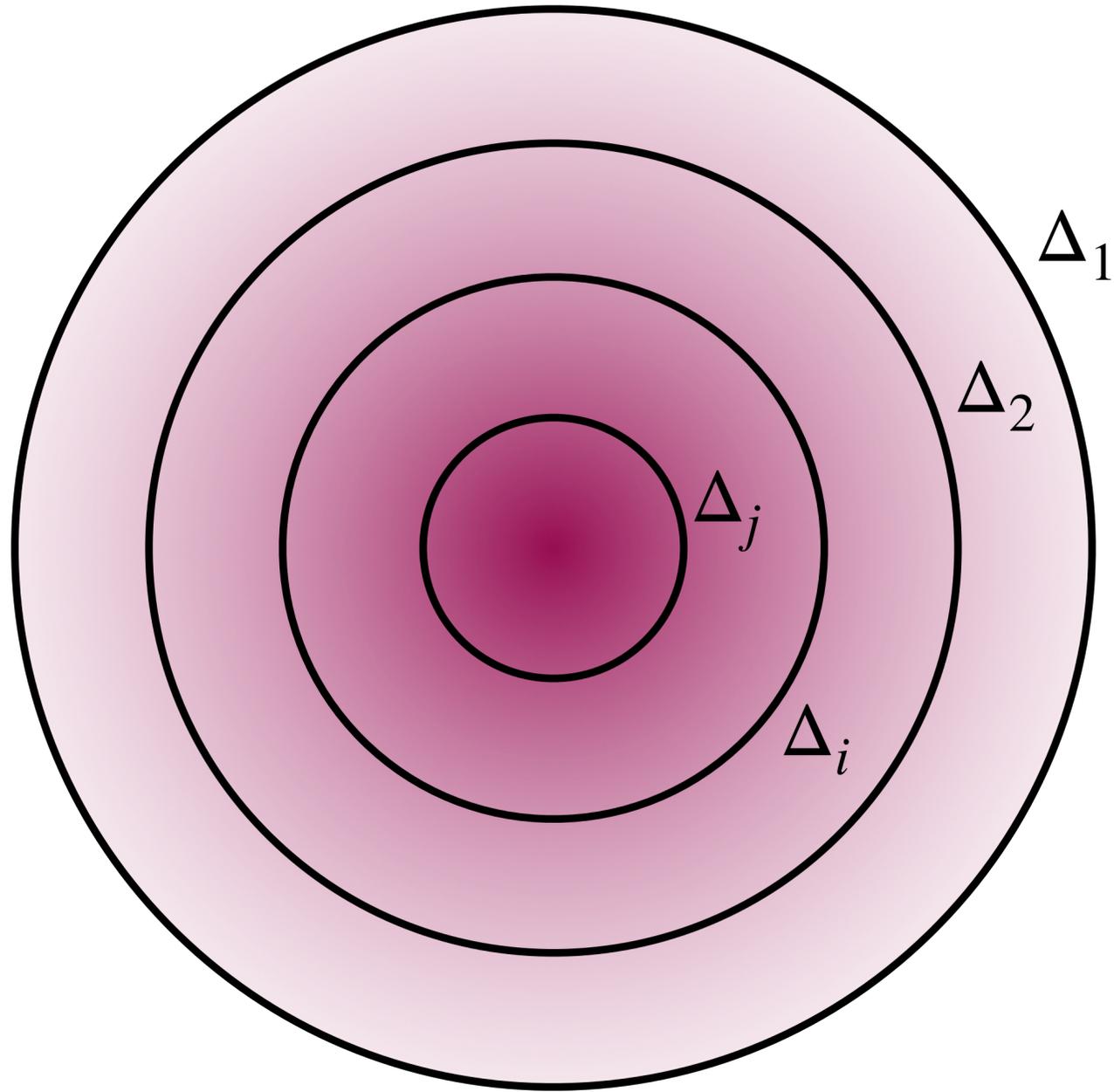


Simple!

van den Bosch 2002



# What is $M$ ?



$$S_{\Delta_1, \Delta_2} = \frac{M_{\Delta_1}}{M_{\Delta_2}}$$

$$\rho(s | S) ds = \frac{|T(s | S)|}{\sqrt{2\pi}(s - S)^{3/2}} \exp \left\{ \frac{(\omega(s) - \omega(S))^2}{2(s - S)} \right\} ds$$

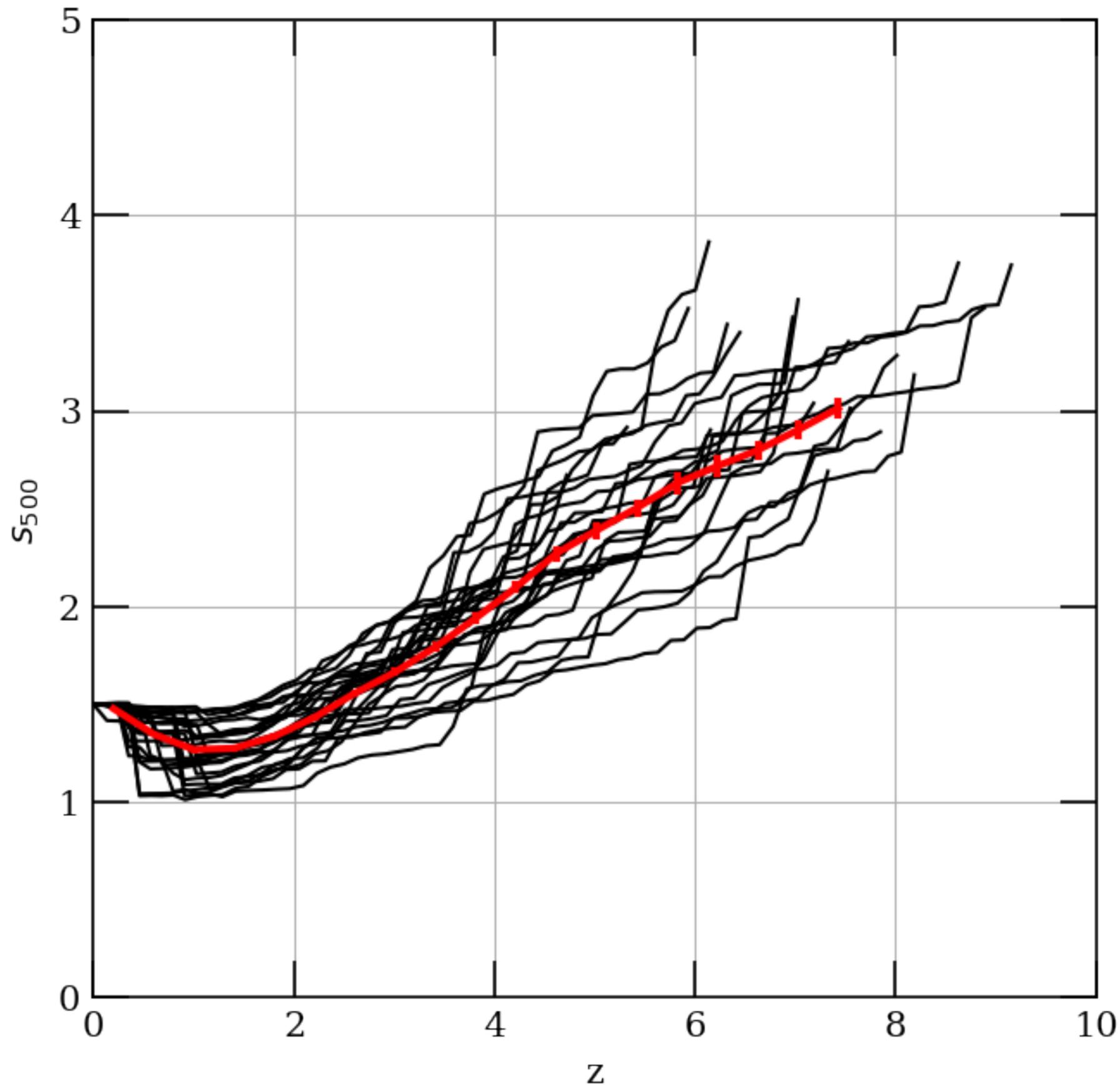
$$T(s | S) = \sum_{n=0}^5 \frac{(s - S)^n}{n!} \frac{\partial^n (\omega(s) - \omega(S))}{\partial s^n}$$

$a$ ,  $\alpha$  and  $\beta$  fitted with Simulations



$$\omega(z, M) = \sqrt{a} \omega_c(z) \left\{ 1 + \beta \left[ \frac{S(M)}{a \omega_c^2(z)} \right]^\alpha \right\}$$

Sheth & Tormen (2002)



2 — Synchronised Random  
Number Generators

2 — Over-densities

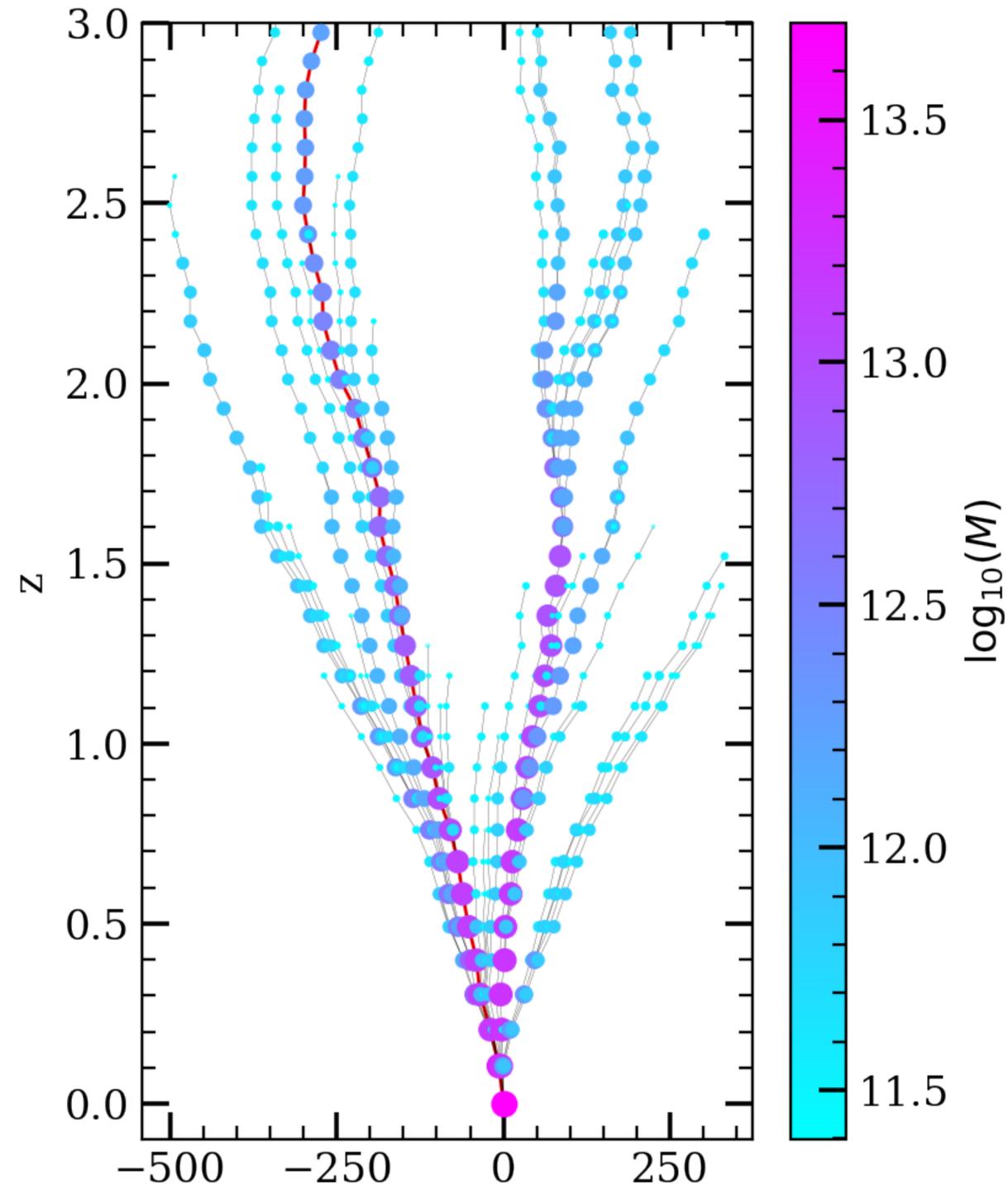
**Profit?**

Requiring\*  $M_{\Delta_1} > M_{\Delta_2}$

Breaks the algorithm

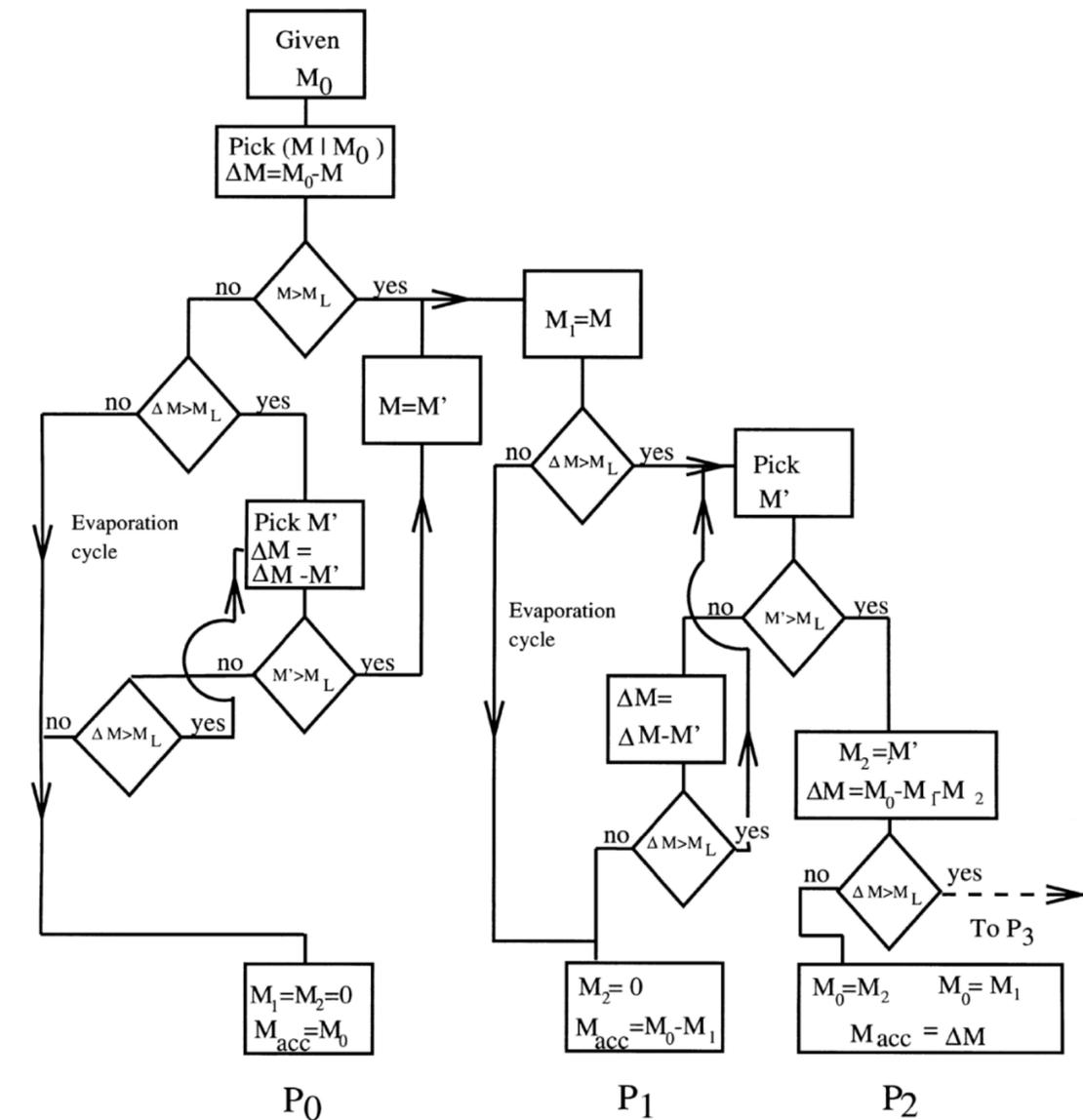
\*Assuming  $\Delta_2 > \Delta_1$

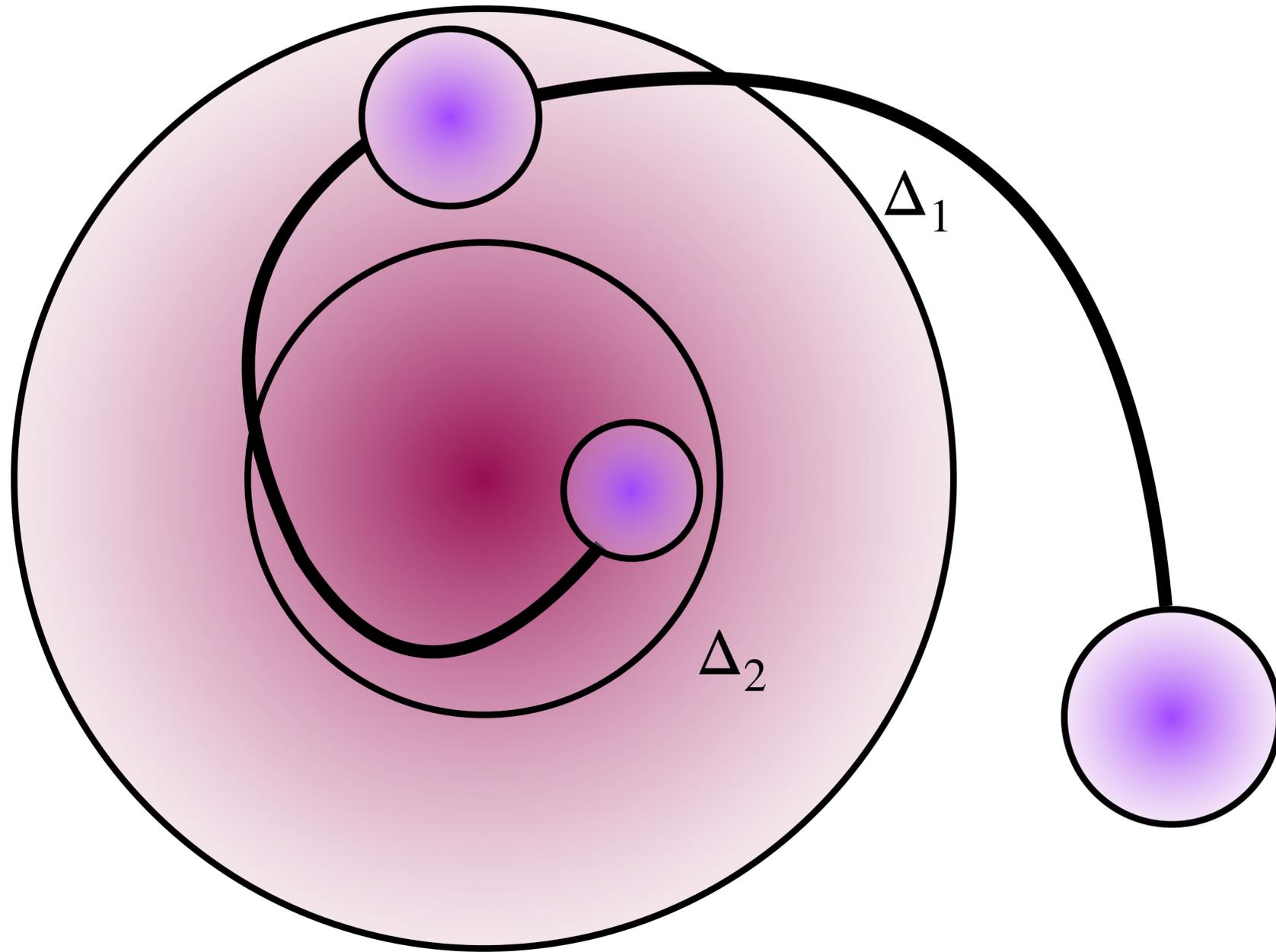
# Merger Trees and Mass Transfer (Ongoing)



## N-Progenitor Merger Trees

Somerville & Kolatt (1999)





- Dynamical Friction
- Tidal Forces
- Mass-loss
  
- Pseudo-Evolution
- Smooth Accretion
- Major Mergers

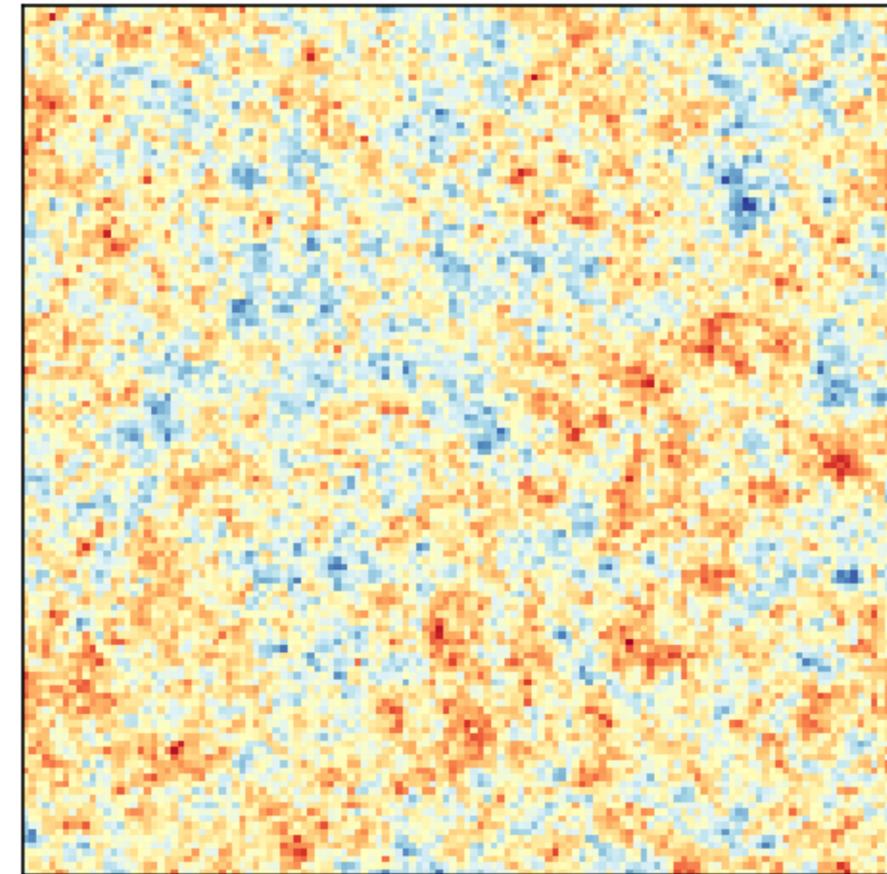
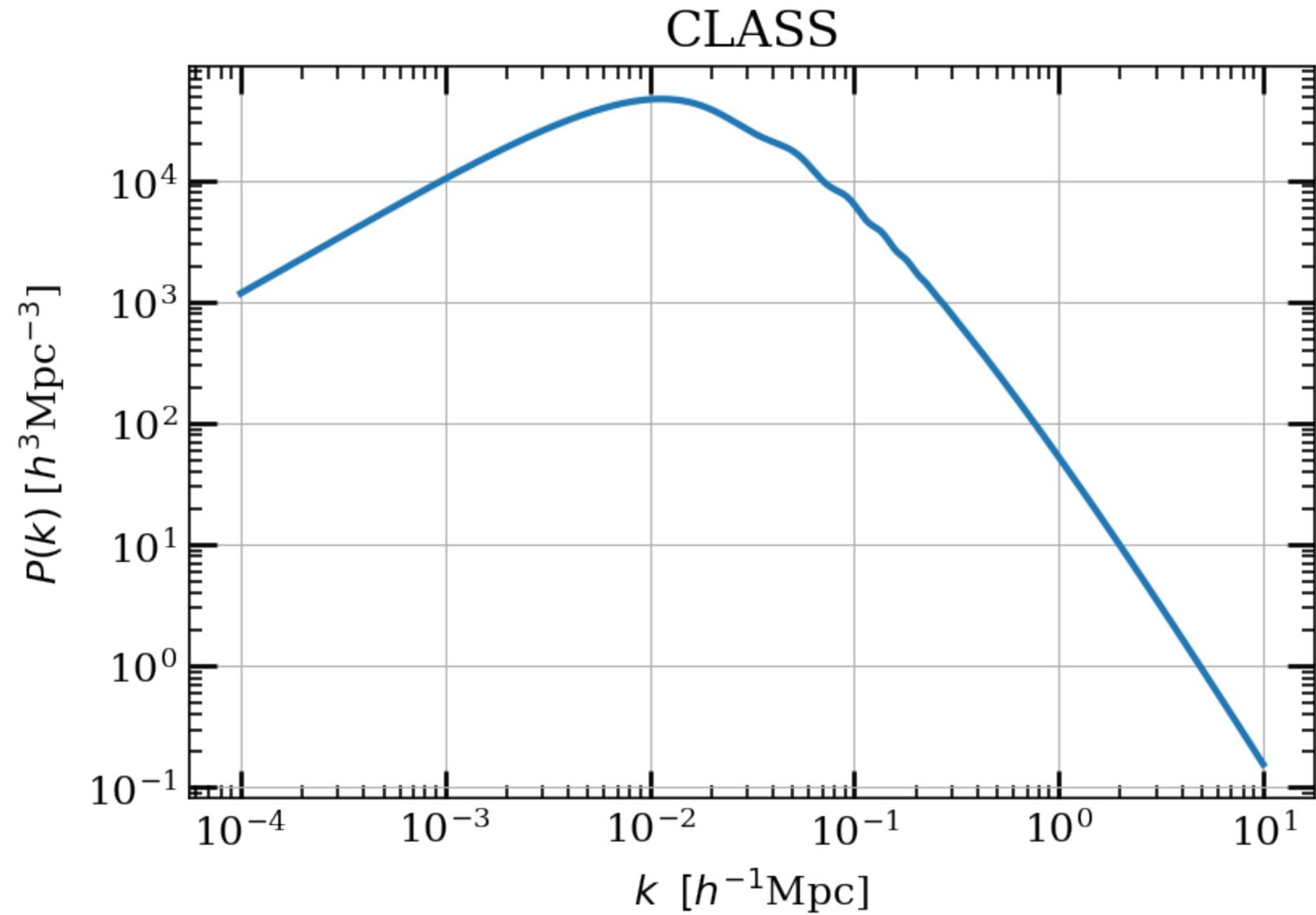
# Contributions

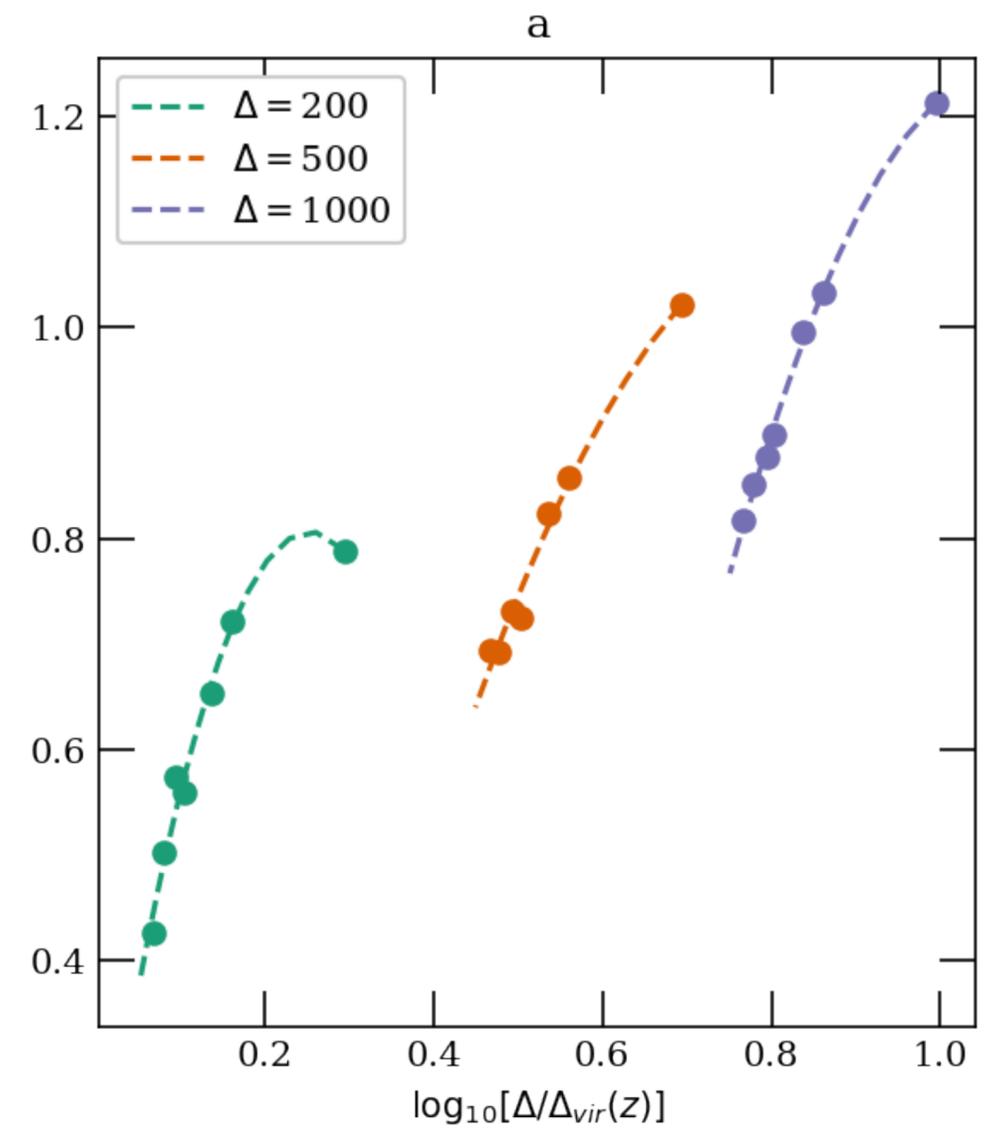
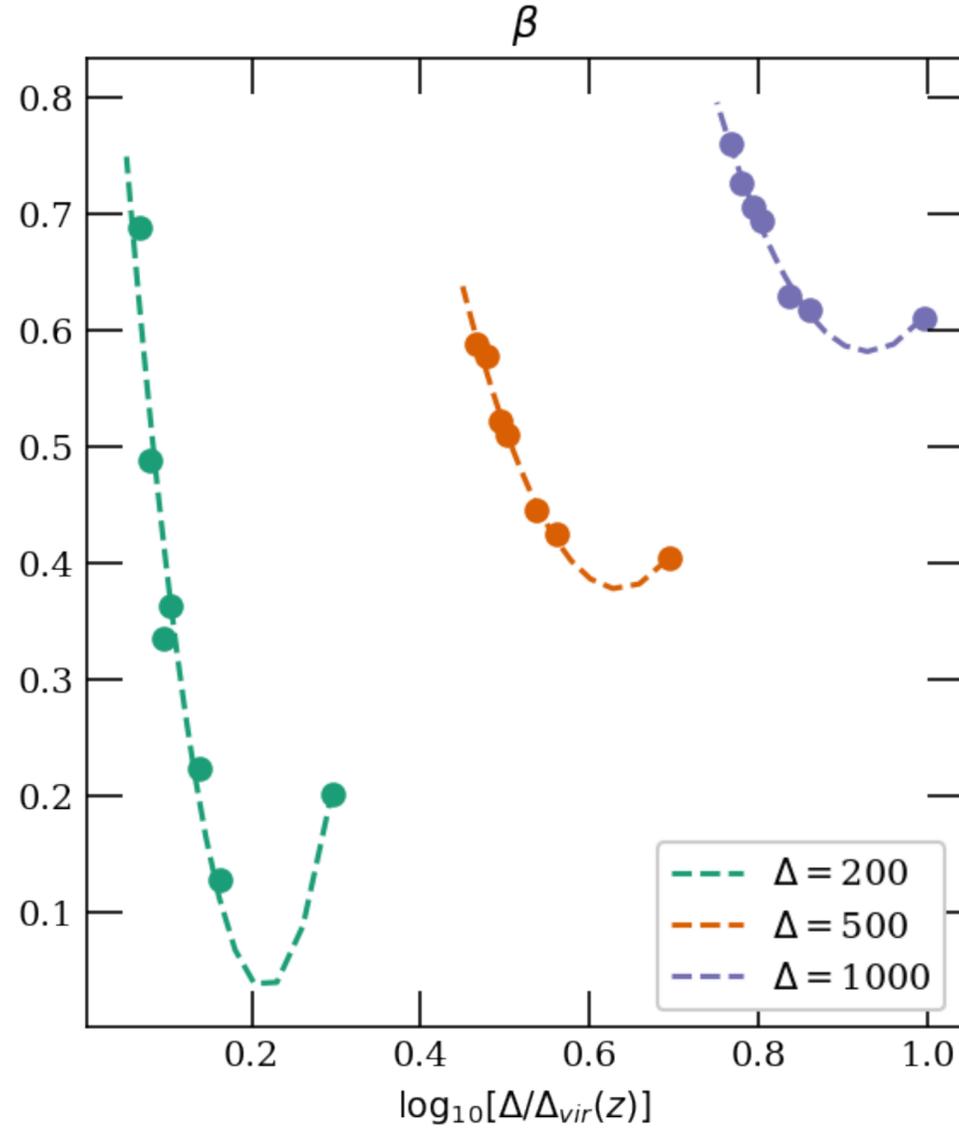
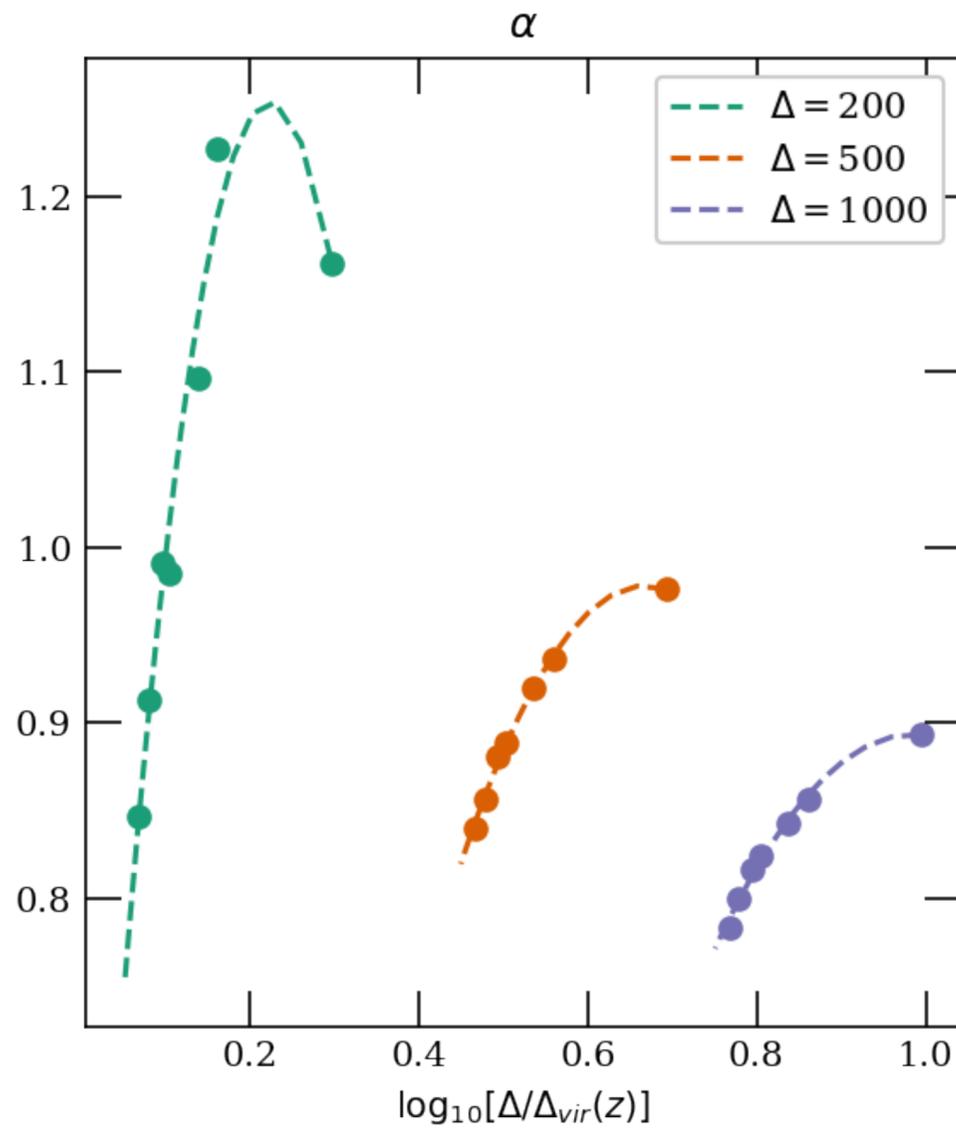
- **Implementation** of Mentioned algorithms
- **Adapting** these Algorithms to the problem at hand
- **Analysing** the results or **Understanding** why it doesn't work
- **Attacking** from a new direction

## Upcoming

- **Adapting** Merger trees to Mass Definitions and Ellipsoidal Collapse
- **Efficient** descriptions for the transfert of mass between  $M_{\Delta_1}$  and  $M_{\Delta_2}$

# Stochastic modelling of Haloes

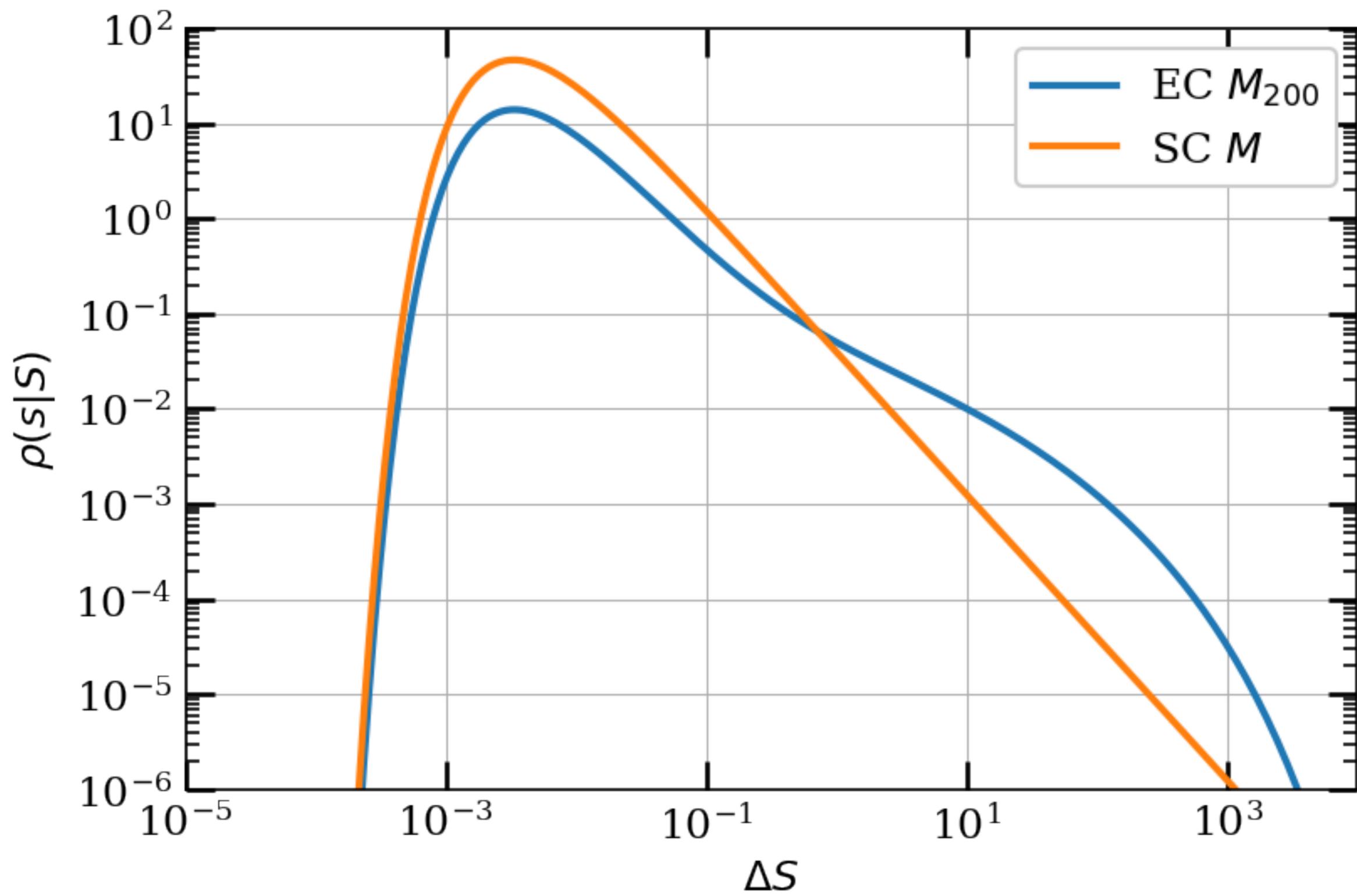


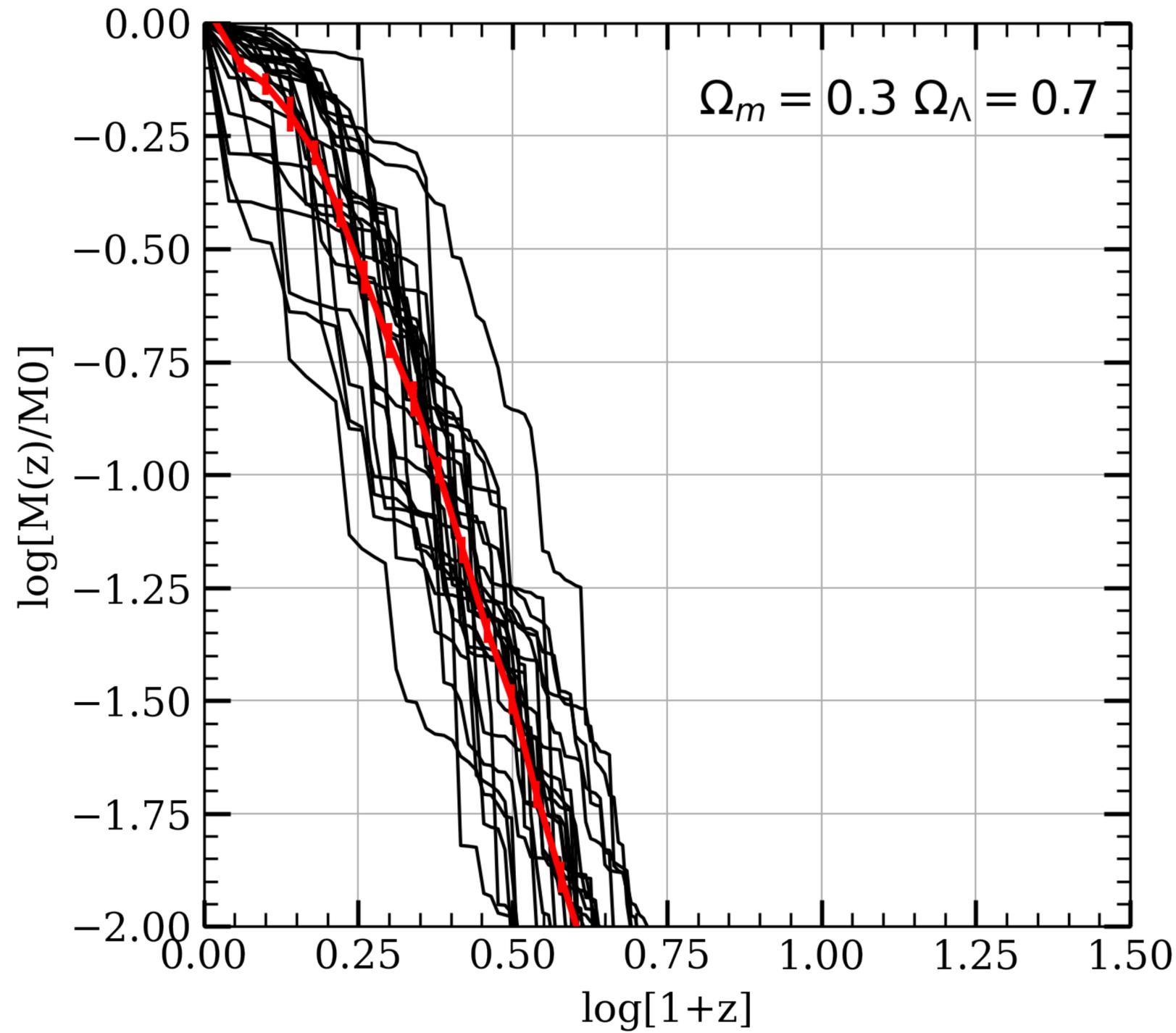


$$\begin{cases} a_{200} = 0.13110258677390363 + 5.314507951320118x - 10.455568695024462x^2 \\ \alpha_{200} = 0.4021596603794647 + 7.623156828252741x - 17.04941191288354x^2 \\ \beta_{200} = 1.2725656263642258 - 11.47321231846788x + 26.587940467738854x^2 \end{cases}$$

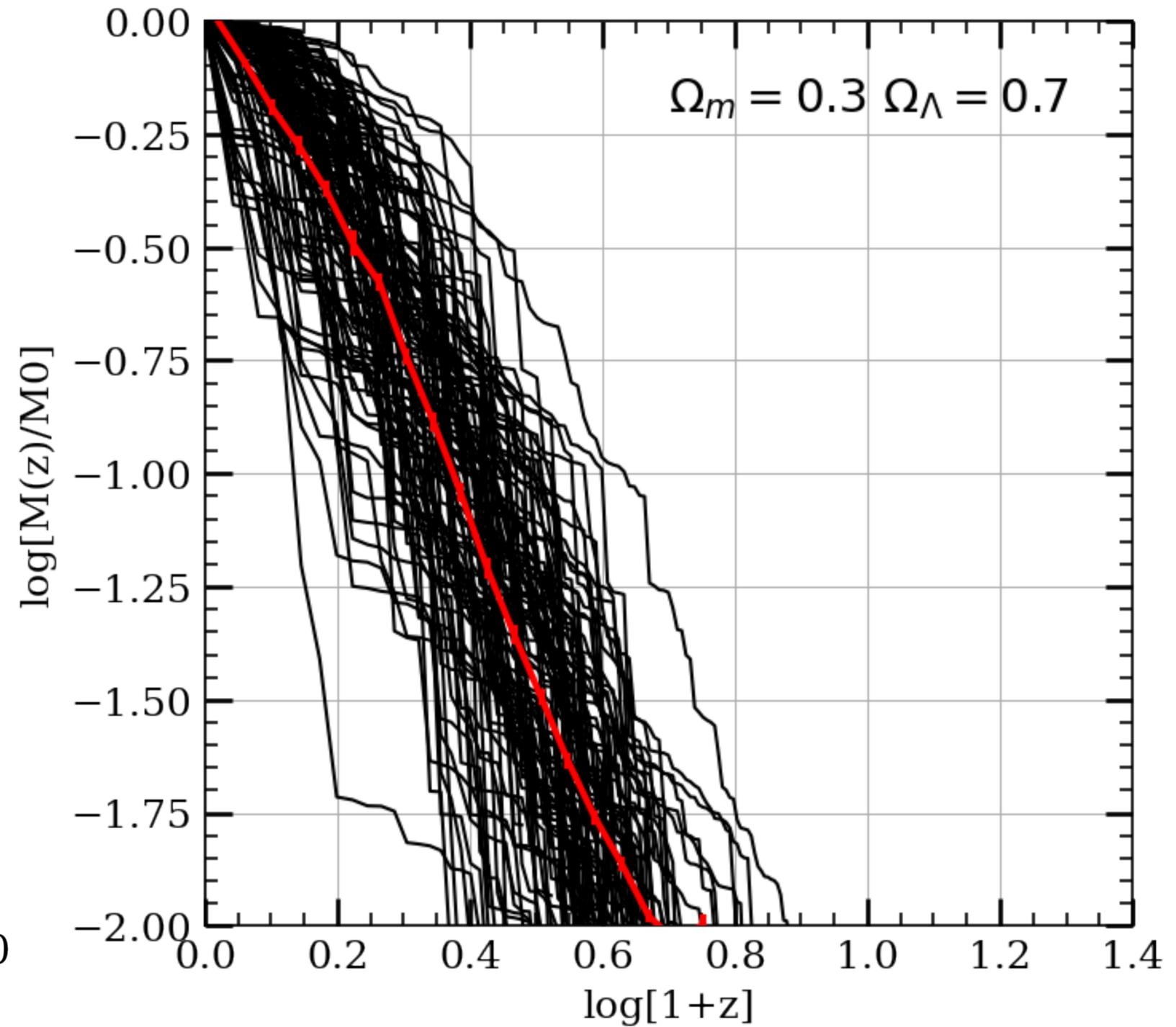
$$\begin{cases} a_{500} = -0.9049576547887282 + 4.64738925537608x - 2.694948167238448x^2 \\ \alpha_{500} = -0.4960050313855722 + 4.404985881738474x - 3.2904668041780116x^2 \\ \beta_{500} = 3.4371440157410325 - 9.637258005997909x + 7.590173511505164x^2 \end{cases}$$

$$\begin{cases} a_{1000} = -3.9140931838871516 + 9.561018245547054x - 4.429937365822789x^2 \\ \alpha_{1000} = -1.2526989768614654 + 4.3535214433486695x - 2.2078340223834587x^2 \\ \beta_{1000} = 6.38587656381367 - 12.491250281463294x + 6.721095771718661x^2 \end{cases}$$





Spherical Collapse MAH



Spherical Collapse Merger Trees

