

Simulations of gravitational waves from core collapse events in general relativity

Jérôme Novak

Laboratoire de l'Univers et de ses Théories
Meudon, France,

Harald Dimmelmeier

Max-Planck-Institut für Astrophysik
Garching, Germany

and

José-Antonio Font

Departamento d'Astronomia y Astrofísica
Valencia, Spain

Gravitational radiation from *supernovæ*

VIRGO, in Pisa, Italy
(CNRS/INFN)

Freq. range: 10 Hz \rightarrow 10 kHz



Main sources for high-frequency interferometric GW detectors: coalescing binaries (black holes, neutrons stars) and *supernovæ*.

\Rightarrow need to know waveforms with the highest possible precision.

Within this framework, we are looking for waveforms, not for explosion scenarios. Available results only in 2D: “approximate” (Dimmelmeier *et al.*, 2001) of full General Relativity (Shibata & Sekiguchi, 2004)

Physical model

- General Relativity for gravitational field \Rightarrow hydrodynamics in a curved space-time;
- Perfect fluid model with hybrid ideal gas equation of state: polytropic pressure (stiffening as the density increases) and thermal pressure (after the bounce);
- Neutrinos and radiation transfers are not taken into account.

Initial model is a rotating polytrope with an effective adiabatic index $\gamma \lesssim 4/3$. During the collapse, when the density reaches the nuclear level, $\gamma \rightarrow \gamma_2 \gtrsim 2$ (Van Riper, 1978).

General relativistic hydrodynamics are written as a flux-conservative first order hyperbolic system:

$$\frac{1}{\sqrt{-g}} \left[\frac{\partial \sqrt{\gamma} \mathbf{U}}{\partial t} + \frac{\partial \sqrt{-g} \mathbf{F}^i}{\partial x^i} \right] = \mathbf{Q},$$

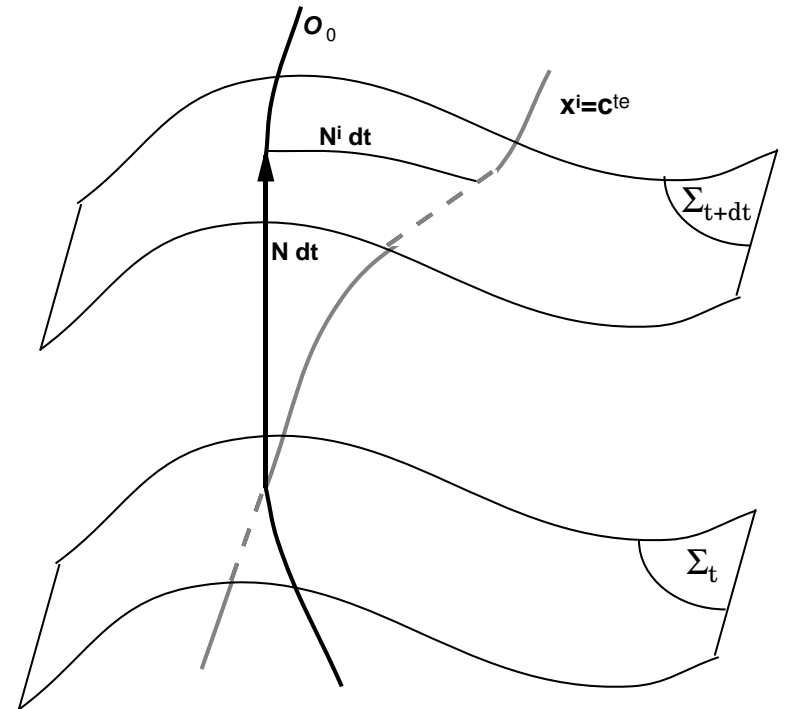
with $\mathbf{U} = (\rho W, \rho h W^2 v_i, \rho h W^2 - P - D)$ the conserved variables.

Approximation for the gravitational field

3+1 decomposition :

$$ds^2 = -N^2 dt^2 + \gamma_{ij} (dx^i + N^i dt)(dx^j + N^j dt)$$

IWM approximation : $\gamma_{ij} = \psi^4 f_{ij}$



IWM approximation is exact in spherical symmetry or at first post-newtonian order but inhibits any gravitational radiation! \Rightarrow GW are extracted using standard quadrupole formula.

\Rightarrow set of 5 coupled Poisson-like non-linear equations (instead of $\sim 7 - 10$): we are neglecting the two dynamical degrees of freedom of the gravitational field.

neglecting acoustic waves...

Numerical techniques

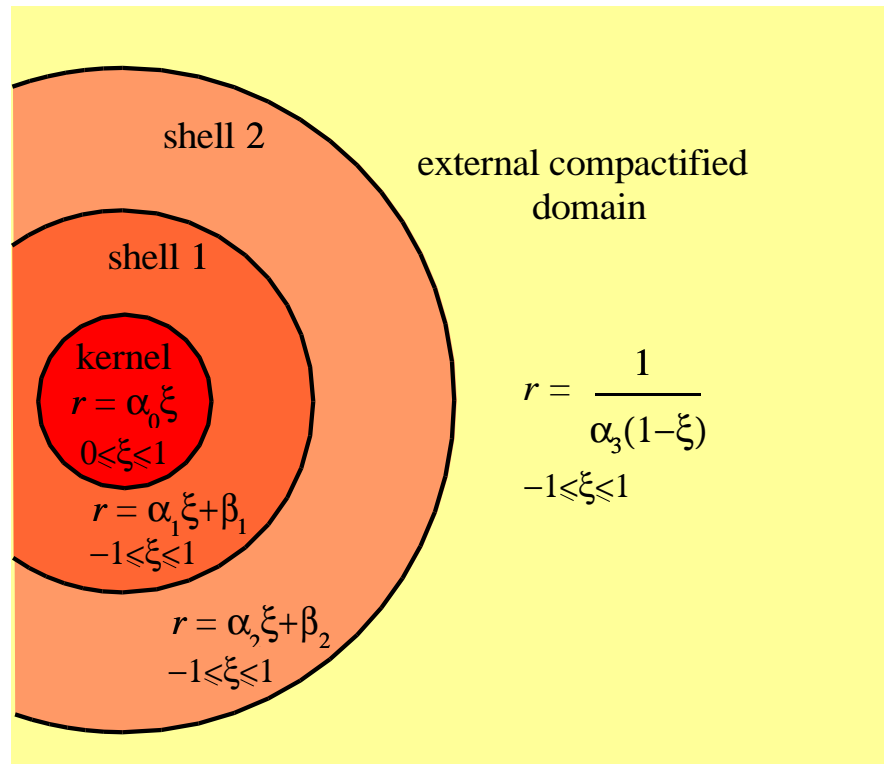
- General relativistic simulations of core collapses were limited to 2D because of computational power \Rightarrow the equations for gravitational field are difficult to solve in 3D using finite differences.
- Group of numerical relativity at LUTH uses spectral methods for Einstein equations with much less CPU and memory \Rightarrow unable to handle shocks in hydrodynamics.

\Rightarrow use of Godunov-type methods (shock-capturing) for hydro equations and spectral techniques for Einstein equations (grav. field is always smooth enough).

Use of two numerical grids (spectral and finite-difference) with sophisticated interpolation procedures, but the overall code can run in 3D on “reasonable” computers.

Spectral methods

Multidomain spectral methods + spherical coordinates (and tensor components), implemented in the numerical library LORENE



Decomposition:

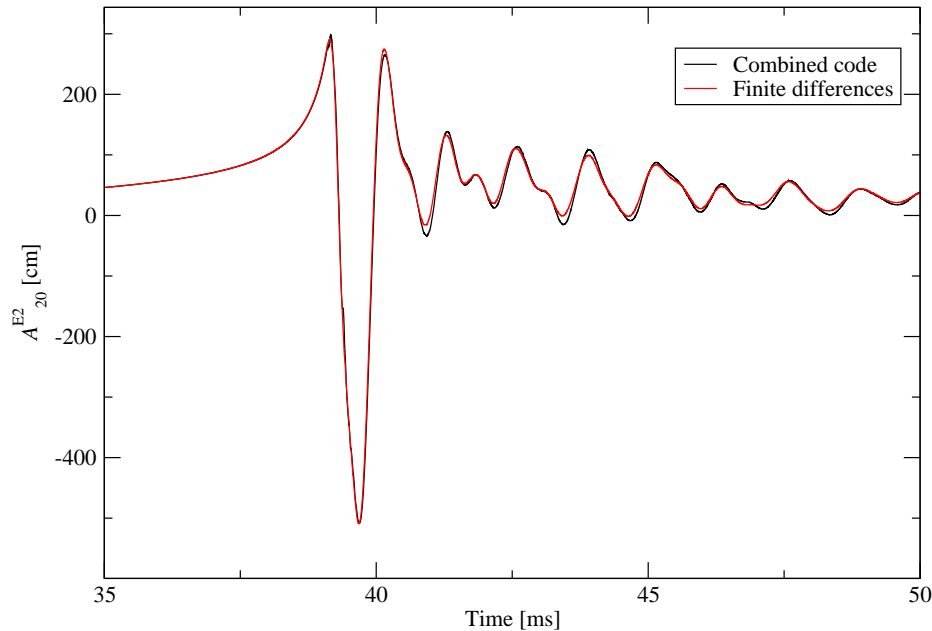
Chebyshev polynomials for ξ ,
Fourier or Y_l^m for the angular part
(θ, ϕ),

use of symmetries and regularity
conditions of the fields at the ori-
gin and on the axis of spherical co-
ordinate system.

Use of compactified variable \Rightarrow boundary conditions are well imposed (grav. field is also a source of gravity)

Tests

Quadrupole amplitude

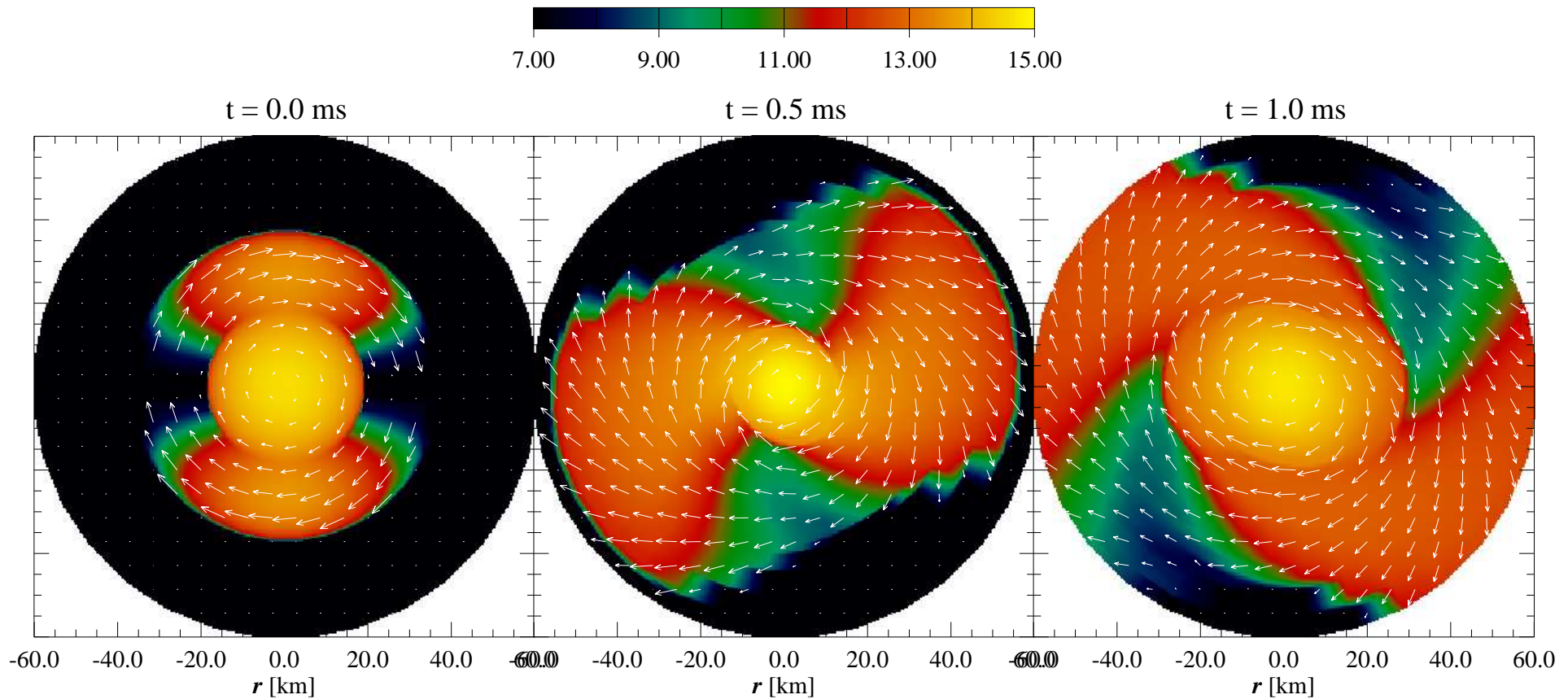


$$r_{sp}/r_{se} = 0.65$$

Code	f_F [kHz]	f_{H1} [kHz]
current (3D)	1.20 (0.4)	3.68 (1.0)
current (2D)	1.219(2.0)	3.659 (1.6)
CACTUS	1.195	3.717

- The new 3D code is able to reproduce the axisymmetric results by Dimmelmeier *et al.* (2001) obtained with pure finite-differences code;
- we retrieve the correct values for the relativistic oscillation modes for rotating neutron stars.

Long term evolution of 3D perturbed star



Initial model: uniformly rotating neutron star + non-axisymmetric ($l = 2, m = 2$, at 10% level) perturbation in density.

Summary and future work

Stable, accurate and not too CPU-consuming 3D code for the simulation of stellar core collapses and the prediction of the resulting gravitational radiation, which could be used to:

- explore 3D runs where bar-mode instabilities may occur, for strongly rotating stellar cores;
- study neutron star oscillations in General Relativity (some of which are unstable) and the resulting gravitational waves;
- add more “micro-physics” to the model: realistic equations of state, neutrino transport, ...
- ... and eventually study the *supernova* phenomenon.

But then, the computers might not be powerful enough again!!